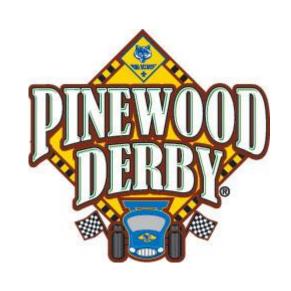
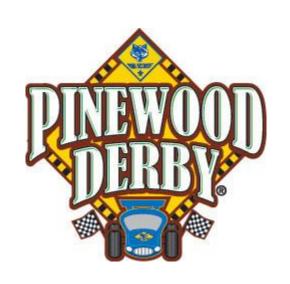
# Pinewood Derby Pitfalls and Possibilities

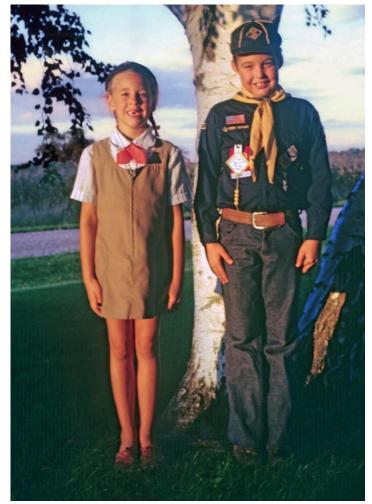


Steve Sarver • 815-751-5186 www.sarverman.org scouts@sarverman.org



#### **About the Presenter - Steve Sarver**

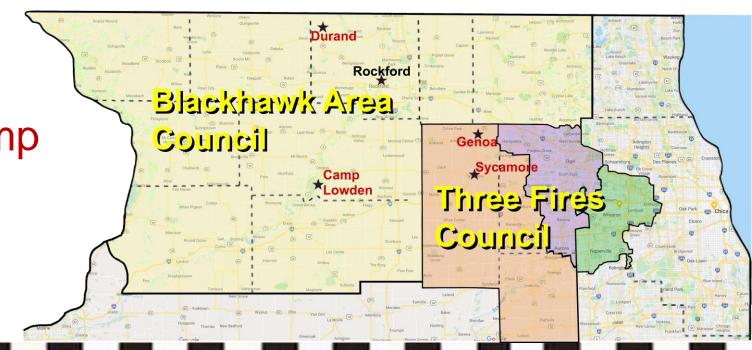
- 47 years in Scouting
- Cub Scout and Boy Scout
  - Arrow of Light
  - Eagle Scout
- Adult Leader
  - Troop Committee
  - Asst. Scoutmaster
  - Den Leader
  - Cubmaster
  - Wood Badge Staff



Steve and Cindy Sarver, 1978

#### **About the Presenter - Steve Sarver**

- Originally from Blackhawk Area Council
  - Hometown troop and pack
- Three Fires Council
  - Founded Cub Scout pack
- Camp Lowden Scout Camp
  - Historian



# On My Web Site – sarverman.org

- This presentation
- Handouts
  - Agendas
  - Workshops
  - Personnel needed
  - Car design templates and sample cars
  - Double-elimination brackets
  - Award certificate
- And more!



#### Can You Relate to This?

"Things went pretty well...
...I only had three Scouts cry."

–Actual quote from a Cubmaster



# Which Experience Do You Want to Have?



or



# **Today's Presentation**

- Potential Pitfalls / How to Resolve
- Timeline Prior to Derby
- "Pinewood Personnel"
- Derby Day Tips
- Recognitions
  - "What Scouts Take Home"
- "Alternative" Races
- Your Experiences / Questions



# **Potential Pitfalls**

Things that can turn "fun" into "disaster"



#### **Potential Pitfalls**

- Too much "lag time"
  - Scouts not actively engaged in activity
  - Scouts / Parents / siblings bored
- Check-In / Inspection Issues
- Lack of understanding of process
  - Parents / Scouts don't know what is expected



#### **Potential Pitfalls**

- Lack of orderly process
  - Event must run like clockwork!
- Preparations not ready
- Personnel not trained
- Upset Scouts due to lack of receiving award
  - Crying Scouts is not what you want to see!

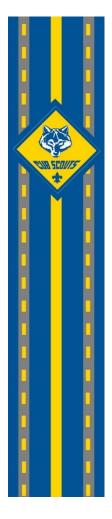




"Be Prepared" to avoid last-minute surprises!

#### Summer

- Set up track
  - Identify and fix any issues
  - Standardized any hardware
  - If track made from wood, sand, paint, stain, varnish, etc., as needed
     Tip! – make notes at Derby time as to what needs to be done in summer
- Inspect / Evaluate Electronics
  - Timers
  - Software
  - Etc.





#### Summer

- Possibly hold "summertime derby"
  - "Just for fun"
  - Use old cars
  - Great idea for recruitment!





#### Early Fall

- Confirm venue well in advance
  - Get on calendar ASAP
  - Suggest 6 months ahead
  - Get confirmation in writing (if necessary)
- Any costs (rental, set up, clean up)?
- Make sure your venue has...
  - Adequate parking
  - Enough space to do Derby
  - Kitchen facilities (if having food)
  - Bathroom facilities
  - Space for "Kiddie Korner" (younger siblings)



#### November

- Pinewood Derby Core Committee meeting
  - Evaluate last Derby and discuss possible changes
  - Review procedures and discuss timeline
  - Discuss roles and identify who is to do what
  - Finalize date, time, confirm location
  - Establish dates for workshops
- Purchase car kits
  - Scout shops could be sold out in December!



- December
  - Hand out car kits (e.g., at holiday party)
  - Have handouts for parents
    - Basic information / expectations / dates
    - Workshop information
    - Any other handouts you may have
  - Have supplies on hand to sell
    - e.g., weights, decals, etc.
  - Be ready to answer any questions





- 1 Month Before Derby
  - Order awards
    - Trophies, medals, etc.
    - Prepare blank award certificates
  - Walk-through of location
    - Discuss layout and needs
  - Arrange for P.A. system
  - If desired
    - Make "driver's licenses"
    - Purchase patches and vest segments
    - Checkered-flag neckerchief for overall winner



- Food
  - Agree in advance on who is bringing what
    - Have sign-up sheet or Google Doc for this
  - Be sure to bring garbage bags, dishcloths, etc.
  - Larger packs
    - Often buy a lot of food
      - (Sam's, Costco, etc.)
    - Sell food for profit

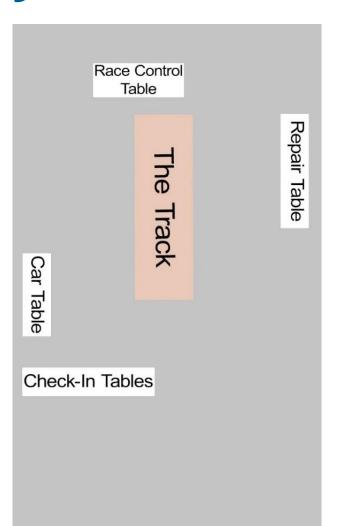


- 2 Weeks Before Derby
  - Confirm venue arrangements
  - Prepare any other items needed
- 10 days out text parents
  - Date, time, what to bring, etc.
- 2-3 days out send same text ©



- Determine layout of room well in advance
  - Don't "experiment" on Derby Day!

- Have "restricted areas"
  - Safety reasons
  - Protection of cars / equipment



#### Make checklist of what to bring

- Avoids:
  - Need to "make a quick trip home"
  - Need to "run to the store"
- Frequently overlooked:
  - Small stepladder or stool for Scouts to stand on when lining up cars
  - Spare cars in case Scout's car fails inspection



# "Pinewood Personnel"

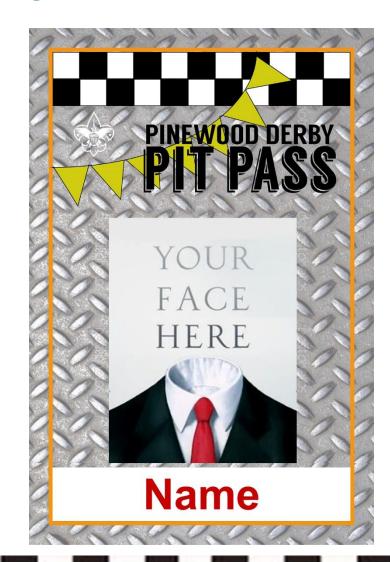
Teams for Success

# The Pinewood Derby is not a one-person show!!!

Not! Not! Not! Not! Not!

#### **Pinewood Personnel**

- The Key!
  - Pre-determine roles that need to be filled
    - Cuts down on people doing too many things
    - Involves more people in process
  - "Let me know how I can help"
    - Figure out what you need
    - Then ask for help!
  - Set up "Parent Teams"
    - Pair up new people with experienced people
    - Have experienced people mentor new people



# Pinewood Personnel "Parent Teams" Suggestions

- Event MC
- Track Operations Team
- Tech Support Team
- Check-In Team
- Race Operations Team
- Race Control Team

- Awards Team
- Pit Crew
- Trading Post Team
- Activities Team
- Photography Team
- Derby Diner Team

#### **Pinewood Personnel**

#### Train them

- Well in advance of event!
- What needs to be done

#### Empower them!

- Troubleshoot
- Problem-solve
- "I took care of it" means
   YOU don't have to



- Very hard to get quality photos
  - Kids constantly in motion
  - Cars moving
  - Hard to get in good position

- Personnel
  - Get dedicated person to handle photography



Put together "shot list" so nothing gets overlooked

Great photos "sell the story!"





- Posed / static photos
  - Car table
  - Close-ups of each Scout's car
  - Photo of Scout with car and parents
  - Award winners (together and separate)
  - Scouts receiving awards
  - Etc.







**Candid photos** 

Fun photos!

Silly photos!

# Check-In Often biggest headache

- Staff not prepared / trained
- Time
  - It can take some time to properly inspect car
- Failed Inspections
  - Last-minute repairs can take more time / are stressful
- What do Scouts do once checked in?
  - Usually lot of "lag time" while waiting for others to check in

# Check-In POSSIBLE SOLUTIONS

- Staggered check-in times
  - Keeps everyone from showing up at same time
- Advance check-in
  - e.g., day before
- Progressive check-in stations
  - Not everything is done at one station
  - Keeps things moving

- Station #1 Check-In / Registration
  - Make list of names, cars, descriptions
  - Helps keep track of who has / has not arrived
  - Later, give list to Awards Team to make certificates

Name	Den	Name of Car	Description of Car
John Smith	AOL	"Swiss Cheese"	Yellow block of cheese with holes
Joe James	Tiger	"Watermelon"	Green and red with seeds painted on it
Bruce Wilson	Webelos	"Reeses Peanut Butter Cup"	Orange candy bar
Gabe Stevens	Wolf	"Crayons"	Box of crayons



- Station #1 Check-in / Registration
- Station #2 Inspection
  - Height, weight, etc.
  - BSA does not provide many "official" rules
  - Use district or council rules
    - Helps prevent surprises at check-in at that level



- Station #1 Check-in / Registration
- Station #2 Inspection
- Station #3 Photos
  - Car
  - Scout with car
  - Scout and family with car
  - Exceptional photos
    - Enter in national photo contest
    - Send to district / council



Station #1

Station #2

Station #3

Photo

- Station #1 Check-in / Registration
- Station #2 Inspection
- Station #3 Photos
- Station #4 Starter's Table
  - Test run for any issues
  - If any last-minute repairs, car must be reinspected

Station #1 Station #2 Station #3

Station #4

Starter's Table

## Keep as Simple as Possible!

- Signage must be
  - Clear
  - Concise
  - Visible
- If necessary
  - Put extra people at station(s) to keep lines moving smoothly



## Signage

- Colored tape on floor
  - Easy-to-identify stations





## Race Time!



The Key: Keep Things Moving!

## **Keep Things Moving Between Heats**

- Have MC do announcements
  - Promote upcoming events
    - Day Camp, Resident Camp, etc.
  - Sell popcorn or other items
  - Etc.



# **Keep Things Moving Between Heats**

"Questionnaire" for Each Scout

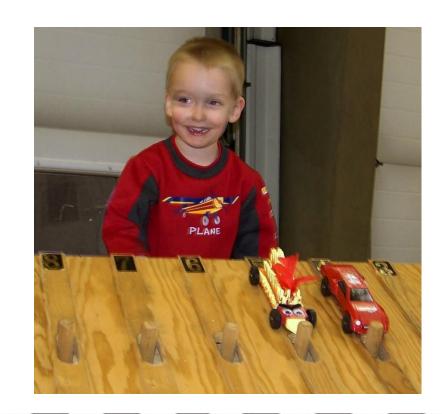
Your name						
Your car's name						
Is this your 1st Pinewood Derby?						
What I like the most about my car is						
Why did you pick the design for your car?						
The hardest thing to do to get my car ready was						
Who helped you build your car?						
What kind of car would you like to make next year?						
Please return this form to the check-in table when complete						

- Scout (with parent's help) completes during "dead time"
  - Between check-in and start of Derby
- Read off between heats
- Scouts always like being talked up and cheered for

## **Keep Things Moving**

#### Breaks

- Try not to have unless for specific reason
  - e.g., "10-minute food break"
- Keep to Minimum
  - Keeps kids from running around
  - Keeps the event moving
  - Keeps things from getting broken
- Before awards are announced
  - Have extra cars and have brief "young kid's race"
  - Hand out stickers as prizes



#### What if Electronics Break Down?

Be prepared to keep track manually

Name	Heat 1	Heat 2	Heat 3	Heat 4	Heat 5	Heat 6	Heat 7	Heat 8	SUM of Times	Overall Speed Ranking
John Smith	3.30	3.11	3.19	3.17	3.17	3.23	3.21	3.28	25.64	5
Joe James	2.79	2.80	2.81	2.79	2.77	2.79	2.76	2.77	22.28	1
Bruce Wilson	3.06	2.90	3.15	3.12	3.21	3.10	3.04	3.14	24.73	4
Gabe Stevens	3.31	3.44	2.98	3.57	3.45	3.56	3.58	3.65	27.54	6
Hunter Best	2.83	2.83	2.89	2.86	2.86	2.81	2.80	2.82	22.71	2
Will Taylor	3.04	3.02	2.98	3.09	3.11	3.19	3.16	3.12	24.71	3

#### What if Electronics Break Down?

Have backup plan!

 Possibly use double-elimination brackets

- "Did Not Win" Bracket
  - There are no "losers!"



# Recognitions (What Scouts Take Home)



It is a car race...fill 'em up with fun!

## **Every Scout should be recognized!**

- I come right out and say this at the beginning of the Derby
  - "Some people will win the race"
  - "Some people will not"
  - "But everybody is a winner"
  - "There are no 'losers'"

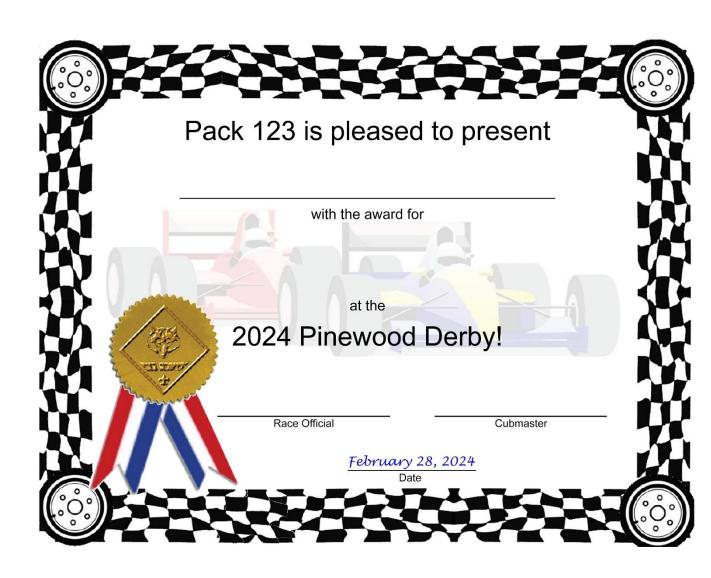
- Yet, ALL Scouts should be recognized
  - In front of family / peers
  - They feel great
  - No one is left out

- Driver's Licenses
  - Scouts love them!
  - When to hand out?
    - Tried handing out at check-in
    - Did not make for smooth check-in
    - Did not "recognize" the Scout
  - Call up each Scout individually and hand out right before Derby



#### Award Certificate

- Present to every Scout at conclusion of race
- Ensures he / she receives recognition for efforts, regardless of placement in race



#### Award Certificate

- Make list of Scouts, cars, and description at check-in
- Determine appropriate award for each Scout
  - Best Detail
  - Best Effort
  - Best Paint Job
  - Coolest Color
  - Best Wheels
  - [Your own suggestions]
- Write name of Scout and selected award on certificate
- Sign all certificates in advance

#### Award Certificate

- It makes no difference what "award" is bestowed!
- Important thing is that every Scout gets something!



#### Medals

 Scouts really enjoy them, sometimes even more so than trophies





## **Trophies**

- Every pack is different...and that is fine!
  - Some have age-based trophies
    - e.g., "1st Place Tigers"
  - Some base on cumulative times
  - Some base on overall average time
  - Some give trophies to every Scout
    - "Participation trophy"

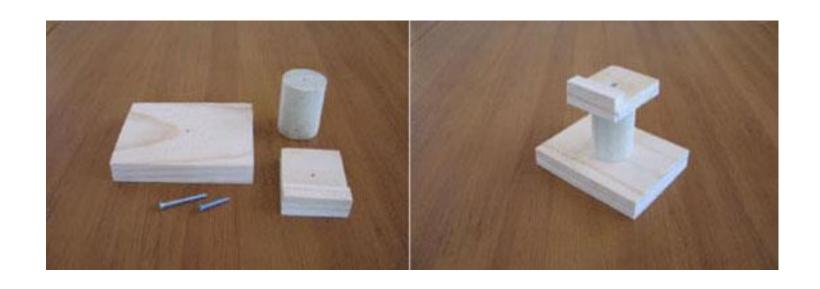


## **Trophies**

- My "Trophy-Making 101" class
  - Period 5 today!
  - Can also find on my Web site



- Car Stands
  - Possibly make in den meeting prior to Derby





## **Special Awards**

- "Fastest-in-the-Pack"
  - Award a "checkered-flag" neckerchief
    - 1 yard of checkered-flag print cloth will yield 2 neckerchiefs
- "Best Behaved Scout"
  - Announce before race that this will be awarded at end of Derby
  - Have parents vote on this later
  - If prize is good enough, Scouts will actually "compete" for this!



## **Special Awards**

#### "Safest Car"

- Great way to put positive spin on car that ran slowest
- Have fire engine at top where race car would normally go



## **Each Scout is Recognized**

- Each Scout leaves with (at minimum):
  - Driver's License
  - Award Certificate
  - Medal
  - Any other tchotchkes you hand out
    - Car stand
    - Coloring pages
  - Trophies (to some)
  - Huge smiles, because they had fun!



## **Each Scout is Recognized**

- After Derby Photos
  - Car
  - Scout with car
  - Scout and family with car
  - Scouts receiving recognitions
  - Scouts with trophies
  - Scouts are only this young ONCE!



# Miscellaneous Tips

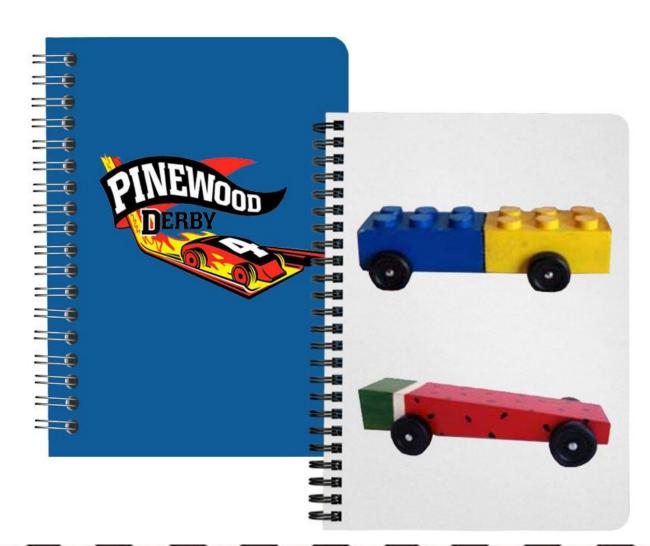
(Those odds and ends that don't fit anywhere else in this presentation)

## **District (or Council) Derby**

- Criteria
  - Be sure everyone knows who will be going to district / council Derby
  - Have an "alternate" in case Scout cannot attend
- Announce winners at end of pack derby
- Sequester cars of those going to district / council derby
- Have information sheet ready to hand out to those going
  - Date / Time / Location
  - Anything else they need to know

## **Spiral Notebook**

- Help Scout decide on design
  - Current Year
  - Following Year
- Memories of Cub Scouting



## **Those Who Need Help**

- What to do about those who...
  - ...are not so crafty?
  - ...do not have tools or space?
  - ...are not sure what to do with the block of wood?
- Do some Pinewood Workshops!



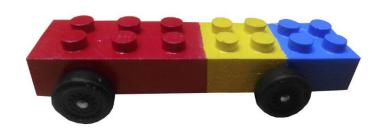
## **Pinewood Workshops**

- Times for adults to share tools / knowledge
  - Scouts not allowed to use power tools
- Helps Scouts...
  - ...become familiar with process
  - ...do as much of work as possible
  - ...make their "dream car"



## Car Design

- Have examples for those who need help deciding
- Sometimes the easiest cars to make involve little or no cutting
  - It's all in the paint job!













## Keep Race from Being the "Only" Thing

- Helps to dilute hard feelings for those who do not "win"
- Have assorted "sideshow" activities
  - Food
  - Prize drawings
  - Another track to run cars on
    - e.g., Hot Wheels
  - Coloring pages
  - Etc.

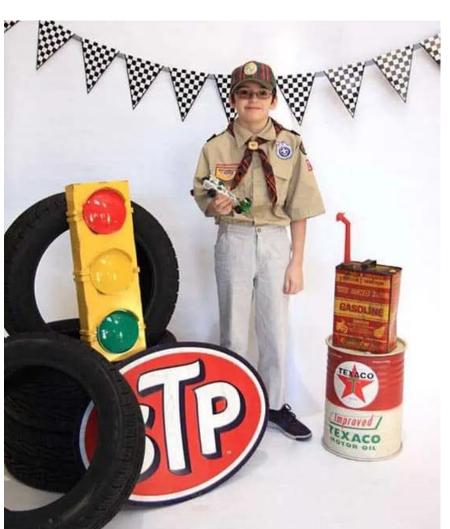
## **Upgrade Your "Car Table"**

- Make stands for cars
  - Keep from rolling around table
    - Or off table!



## **Upgrade Your Photo Area**

- Props
- Flags
- Different backgrounds
- Etc.



## Have a repeat-after-me "Racers Pledge"

"My car is wood

The wheels are vinyl

We're here for fun

The judge's decision is final!"

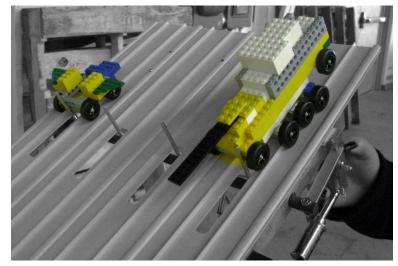
# "Alternative" Races

Some Thoughts and Suggestions

### "Alternative" Races – Examples

- "Lego cars"
  - They make special car kits for Legos





- Rhubarb races!
  - Council in central Illinois does this





#### "Alternative" Races

#### "Parents' Race"

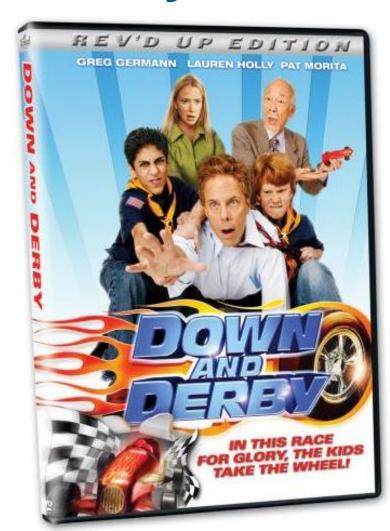
- a.k.a., "Why do kids get to have all the fun?"
- Parents build own car following same rules as Scouts
- Perhaps charge "entry fee" to raise money for pack
- Hold following final pack races while judges are preparing awards
- Can be done at any time of year
  - Excellent idea for recruitment night!

#### • Be careful!

- Keep it fun, but do not let it get out of hand
- Carelessness could damage track, electronics, etc.

## **Movie Night Prior to Derby**

- "Down and Derby"
  - Four dads become obsessed with building the fastest car
  - Scouts and adults will all enjoy this movie...it's a hoot!



#### **ENTIRE POINT OF DERBY**

- Adult / youth interaction build car together
- Big loser in some cases is not the car
  - It is Scout who lost out on opportunity to work with their hands and parent, uncle/aunt, grandparent, etc., to create something that is *his / hers*
- Should be fun for all!
  - If this is not what your Derby is like, you have a big problem!



## Your Experiences / Questions

## Thanks for coming! Enjoy the rest of your day!

Steve Sarver • 815-751-5186 www.sarverman.org scouts@sarverman.org