

Cool Games!

If you have any ideas, corrections, updates, or other suggestions, please feel free to contact me:

Steve Sarver
scouts@sarverman.org
815-751-5186

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Cool Games!

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Cool Games!

Adventure Map

Make an “adventure map” type of game. Encourage your Scouts to use their imagination!

Backyard Skee Ball

1. Cut down some PVC pipe
2. Paint it
3. Use golf balls for a great ‘skee-ball’ esque backyard game



Cool Games!

Ball Between the Knees Race

1. Divide Scouts into teams
2. First person on each team puts a ball between his/her knees
3. Scout race (hop, amble, whatever they come up with) to the turnaround line and back, tagging the next person in line.
4. If the ball falls and hits the ground, players have to start again.
5. First team to finish wins.

Balloon Bust

1. Tie one balloon around each of their ankles, using 3' of string
2. The object is to burst your opponent's balloons while keeping yours whole.

Balloon Game #1

1. Each Scout puts one piece of information about themselves in a balloon
2. Blow up each balloon and put in the middle of the circle of participants
3. One by one, pop the balloons and guess to whom that piece of information belongs.

Balloon Game #2

1. Divide players into pairs and have each pair link arms
2. Give each team an inflated balloon
3. On signal, they start batting the balloon towards the finish line
4. They may not unlink arms during the race
5. If the balloon falls to ground, they must stop and pick it up before going on

Cool Games!

Balloon Support

1. Have the Scouts guess how many balloons it will take to support a Scout
2. Then have a Scout lie on the balloons and remove them one at a time
3. The Scouts need to work together to figure out which balloons to remove so the Scout does not touch the floor



Cool Games!

Bat/Fly

1. Scouts stand in a circle with their hands in front of them in a protection position.
2. Two Scouts are chosen to go in the middle.
3. One is blindfolded and is the “Bat”; the other is not and is the “Fly”.
4. The Bat must try and capture the Fly. The bat says “bat” and the fly says “fly.”
5. The bat can say “bat” as many times as they want, for example if they say “bat” 5 times, then the fly must say “fly” 5 times.
6. The Bat and Fly cannot leave the circle. The Scouts standing in the circle must gently push the Bat back in the circle if he/she begins walking towards the outside of the circle.

Bean Bag Toss

1. Having Scouts make and sew their own beanbags
2. Build bag toss platforms by cutting large boxes (moving wardrobe boxes) diagonally in half.
3. The hole we cut was the mouth of a monster which we created and colored with markers.

Bing, Bing, Bang

1. The group stands in a circle
2. One person stands in the middle and points to different Scouts and says “bing.”
3. When the person in the middle says “bing,” the person he/she is pointing to must raise their hand.
4. However if the middle person says “bang” and someone raises their hand, they are out and must come to the middle of the circle.

Birthday Lineup

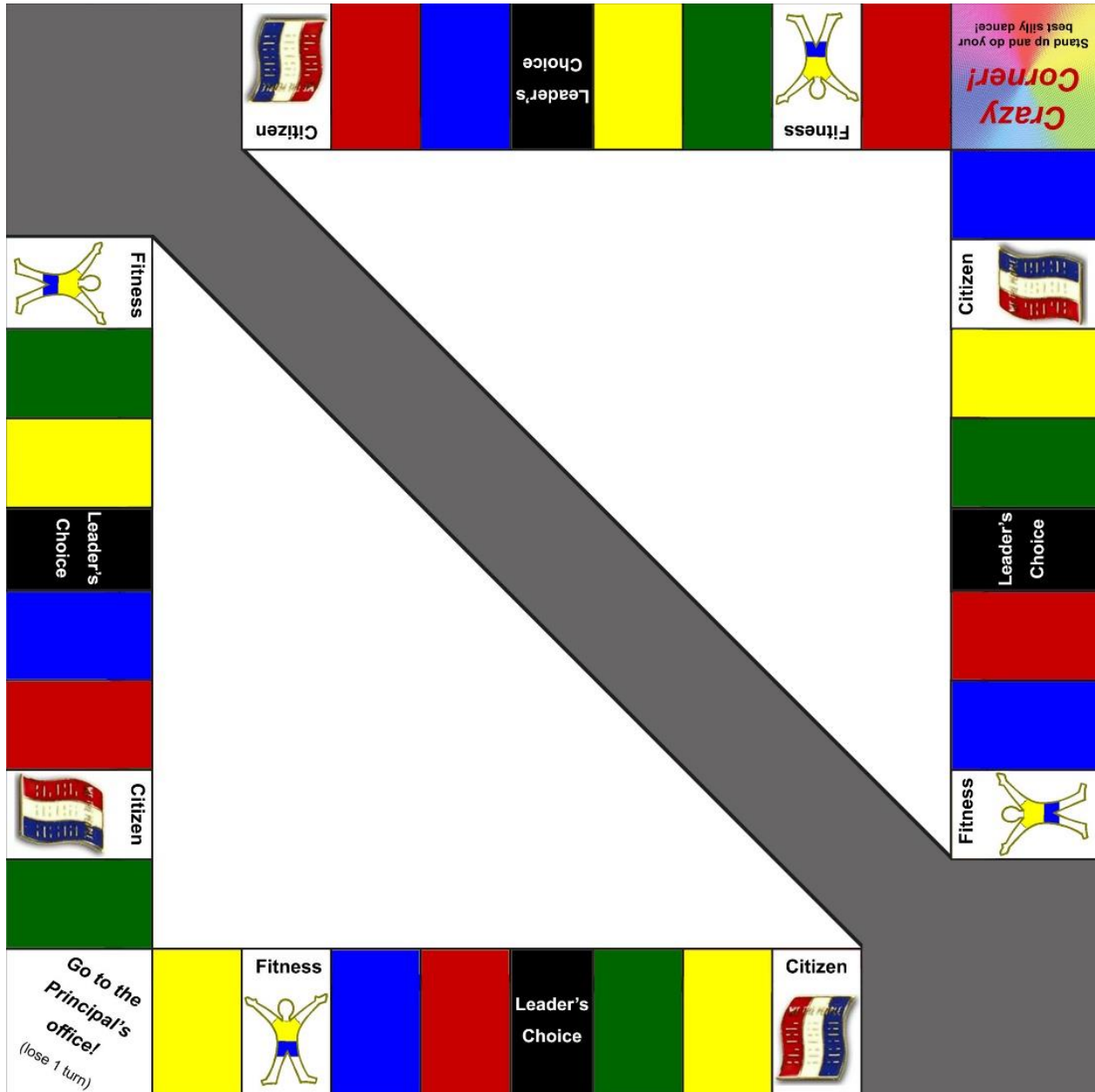
1. Ask everyone to line up according to the month and day of birth without any talking.
[This should inspire some interesting means of communication towards a common goal.]

Cool Games!

Board Games

1. Make your own board games
2. Let the Scouts use their imagination and any supplies they can find

[Note: be sure to have pens, paper, and markers on hand]



Cool Games!

Bozo Buckets



Cool Games!

Bucket Races

Bucket races are a great way to entertain energetic Scouts in the outdoors!



Capture the Flag

1. Scouts are divided up into two teams.
2. The opposing teams will line up on each end of the field.
3. The object of the game is to capture the opposing teams flag and to bring it safely back to your own side while avoiding being tagged by the other team, and put into their jail.

Cool Games!

“Carrying Goodwill” Relay

Materials: Three gift-wrapped boxes, similar in size, per team.

1. Divide Scouts into teams
2. Pair up the players within each team and station them about 10 feet apart.
3. On signal the first pair carries the three boxes with two hands, each Scout using only ONE hand.
4. The object is to carry the gifts to the next pair without dropping them.
5. If they drop the gifts, they must stop and pick them up before going on.



Cool Games!

Cheese Puff Toss Game

1. Divide Scouts into two groups
2. One person from each group sits in a chair
3. Tape off a line about three feet away
4. Put hats, covered with shaving cream, on the designated person's head
5. Throw cheese puffs at them to see how many would stick
6. The team with the most cheese puffs stuck to the hat was the winner



Clothespin Drop

1. Place two glass milk bottles or something similar on the floor
2. Have a Scout stand over each
3. Give them each 5 clothespins and have them drop them from belly button height trying to get them to fall in the bottle
4. The team with the highest score after one round is the winner.

Cool Games!

Crows and Cranes

1. Divide the Scouts into two equal teams.
2. Have the teams face each other across from an imaginary line (e.g., rope divider)
3. Assign one side to be "Crows" and the other to be "Cranes."
4. The leader calls out either "Crows" or "Cranes."
5. If "Crows" are called, the Cranes must turn and run a short distance to their "base" before the Crows tag them. If any Cranes are tagged, they become Crows, and head to the other side for another round.
6. The same applies when "Cranes" are called.
7. Play until everyone is on one side.

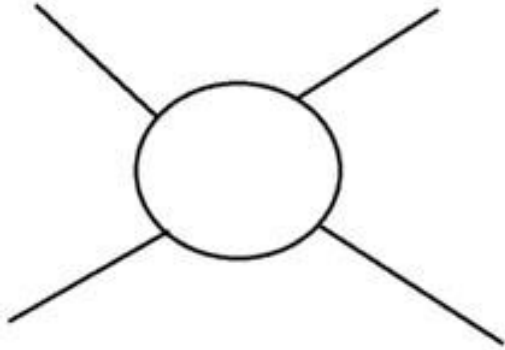
Tip #1: Drag out the "Cr" sound, e.g., "Crrrrrrrows!"

Tip #2: Throw in the word "crash" every so often, just for fun! 😊

Cool Games!

Cup Challenge

1. This is a fun game that involves teamwork
2. To prepare, tie string to a rubber band as shown below
3. Then, have the Scouts work together to stack cups into various structures



Cool Games!

Cup Stacking

- No strings or rubber bands, just Scouts stacking cups.
- How many can they stack in a minute? Two minutes?



Dice Stacking

1. Have each Scout bite on a tongue depressor as shown below
2. Who can stack the most dice before it falls over?
3. Have parents try...can they do any better?



Cool Games!

Dots

1. Each participant is given a colored dot that is placed on their forehead.
2. Without talking, they have to find out what color their dot is and find others who have the same color dot.

[This non-verbal activity is a lot of fun and a great way to warm up the group!]

Frisbee Elimination

1. Divide into two teams.
2. Each player is given a Frisbee.
3. One team hides, the other seeks.
4. Once game starts, if you are hit by a Frisbee (other than in the head) you are out.
5. Last team with members still in wins.

Fruit Basket Turn Over

1. Seat players in a circle. One person stands in the center.
2. Each player is given the name of a fruit.
3. The person in the middle calls out the name of two fruits.
4. The two people must quickly change seats, while the person in the middle also tries to reach one of the seats.
5. The one left standing then calls the name of two other fruits. He or she may also call “fruit basket turnover” and everyone must change seats.

Cool Games!

Giant Jenga

- Just like “regular” Jenga, but with two-by-fours (painting of the ends is optional)



Glow in the Dark Bowling

- Water bottles and glow sticks make for perfect glow-in-the-dark bowling pins.
- This can be done inside with the lights off, or on a campout



Cool Games!

Glow in the Dark Easter Egg Hunt

1. Take a pack of glow sticks and break them
2. Stuff into plastic Easter eggs
3. Hide them
4. Then, turn off the lights and start looking!



Cool Games!

Human Knot

[This is a common icebreaker game for people to learn to work together. Its purpose is to gain team building skills, problem solving skills, and communication skills among a group of people and onto the individuals participating.]

1. Participants form a circle and hold hands with two different people who are not next to them.
2. The goal is to get “untangled” and into a circle without letting go of hands.
3. Group members should step over or under arms to try to untangle the knot (note that not all human knots are solvable).

Some variations include:

- Define a leader and only that person can speak
- No one talks



Cool Games!

Ice Cube Race

Materials: A bag of ice, two spatulas, four containers

1. Divide into two teams
2. Place ice in two of the containers
3. Place the other two containers a fair distance away
4. Object of the game is to move the ice from one container to the other, by using the spatula
5. Scouts must pick up an ice cube with the spatula and run to the other container and deposit the ice cube
6. First team to have all the ice in the opposite container wins



Cool Games!

Last Coin Game

1. Lay out any number of coins in any number of piles, as long as there is at least two coins in two piles
2. Each Scout takes a turn removing any number of coins from one pile
3. The Scout that is forced to remove the last coin is out
4. Repeat until there is one Scout left

Lego Plinko



Cool Games!

Marble Racetrack

1. Take a pool noodle and cut it in half (a serrated knife will make a much cleaner cut than a regular knife)
2. Use toothpicks to secure each half of the noodle side by side
3. Also use toothpicks and paper to make a “starting line” and a “finishing line”
4. Add a box to the bottom of the track to catch all the marbles



Middle Name Game

1. Divide into two teams
2. Once the teams have been determined, have them line up alphabetically according to their middle names.
3. The first team to accomplish this correctly wins.

[If you have a smaller group or you would rather not have a winning team/losing team, you could always do one, big, long line instead.]

Cool Games!

Outdoor Tic Tac Toe

1. Take an old shower curtain and use tape to make a 3-by-3 grid
2. Set 6 Frisbees out and have the Scouts stand behind a line and see who has the best aim. It's not as easy as you would think!



“Package” Game

1. Leader purchases a small, inexpensive gift and wraps it in many layers of paper
2. Scouts form a circle and the package passes from Scout to Scout until someone shouts, “STOP!”
3. The Scout holding the package unwraps ONE layer of wrapping paper and the game continues until someone unwraps the last layer, and that Scout gets to keep the prize

[They key so this game is that the Scouts have absolutely NO idea how many layers there are, so as to keep it impossible to know who will end up with the prize. It will also drive them crazy if you do not tell them what the prize is!

For even more fun wrap several boxes of varying sizes and “nest” them inside each other]

Cool Games!

Panty Hose Polo

1. Cut a pair of panty hose up the middle and drop an orange into the toe of each leg.
2. Stick 2 lengths of tape to the floor about 15 feet apart for the start and finish lines, then place 2 more oranges behind the start line.
3. Tie the panty hose legs around 2 players' waists so that the oranges hang about a half inch off the floor.
4. Without using their hands, players must swing the panty hose orange to knock their floor orange over the finish line.
5. The first one to do so wins, or you can do this as a relay.

Cool Games!

Paper Airplane Ideas

1. Outline a huge “target” on the floor with tape (blue “painters tape” works the best as it is easy to remove later)
2. Scouts make paper airplanes and try to land on the target

[You could also put holes in a piece of poster board and have the Scouts attempt to fly their plane through it]



Cool Games!

Paper Bag Skits

1. Split the group into teams consisting of three to six members.
2. Give each team a paper bag filled with assorted objects. These can be almost anything, i.e., a wooden spoon, a screw, a bar of soap, a CD, etc.
3. The object of the game is to present a skit using all of the props provided.
4. The props may be used as they would be in normal life, or they may be imaginatively employed.
5. If needed, you can give each group a topic to base their skit on.
6. When all the skits have been planned and rehearsed they are performed for the amusement of all.

Penny Game

1. Hide pennies around the room
2. Divide the Scouts into teams, with one person on each time blindfolded
3. Have each team direct their blindfolded person to find the pennies
4. At the end of five minutes, the team with the most pennies wins the pennies they found

Question Box

1. Have Scouts write down whatever questions they have, about whatever topic they want. But warn them that there are questions that you may not answer because they are inappropriate or because you do not know the answer.
2. Let them ask as many questions as they want.
3. They will write their questions on pieces of paper and then place them in a box or basket.
4. Kids should write their questions individually and are encouraged to ask questions that they are afraid to ask other people.
5. Draw them out one at a time and answer them.

Cool Games!

Rattlesnake Game

1. The “rattlesnake” is paper or plastic milk carton or a grocery bag. Stand it on the floor.
2. Scouts form a circle around it and grasp neighbors’ hands
3. On signal, they try to force neighbors to touch the Rattlesnake, while avoiding it themselves
4. When a Scout touches the Rattlesnake, a point is scored against him / her

Red Light Green Light

1. Start with everyone along the starting line
2. When you say 'Green Light' everyone will move towards the finish line
3. When you say 'Red Light' everyone must immediately stop
4. Start a new round when everyone gets across the finish line or when most players make it across the finish line.

Relay Race Ideas

- Paper Cups under Chins
- Ping Pong Balls on a Spoon

Sentence Game

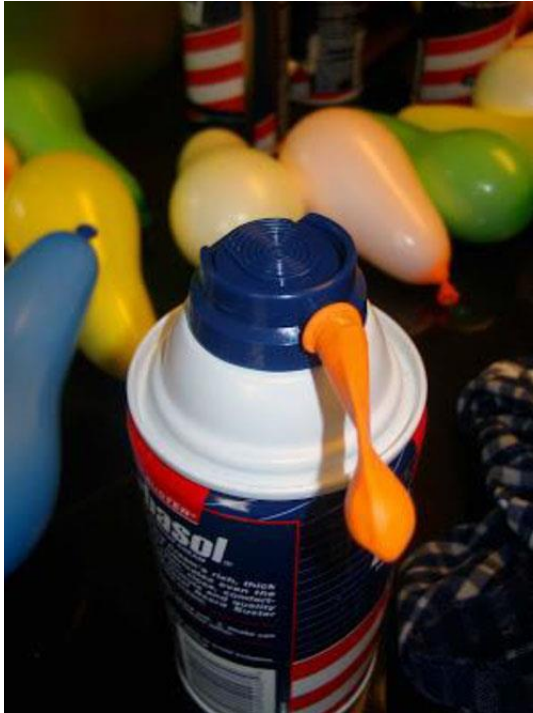
1. Everyone splits up into groups and each group gets a sentence.
2. Each group must make up a story that ends in that sentence.
3. The crazier, the better!

Cool Games!

Shaving Cream Balloon Tag

1. Fill balloons with shaving cream.
2. Attach the balloons to waists with a safety pin.
3. Kind of like flag football, but the object of the game is to pop everyone's balloon.
4. One person is "it" and everyone whose balloon gets popped is then also "it."

[This is definitely an outdoor game! ☺]



Cool Games!

Spider Web Intro

1. Group stands in a circle.
2. One person holds a ball of string and says their name and grade.
3. They hold on to part of the string but toss the remaining ball to someone else.
4. Once everyone has said their name, the leader makes an observation that we are all one group.
5. Then ask a certain segment of the group (for example, all 1st graders) to drop their string.
6. Ask everyone to take note that everybody is a big part of the group, and then when some are missing, the entire group suffers.

Squirt Gun Station



Cool Games!

Steal the Bacon

1. Divide everyone into two to four groups; each team sits on a boundary line.
2. Give each player a number; each group should have a one, a two, etc.
3. Place the “bacon” (a bean bag or other smaller object) in the center of the playing area and assign each team one goal line at either end of the playing area.
4. The leader calls out a number and all Scouts with that number run to pick up the “bacon.”
5. The person who gets the “bacon” first tries to run across his/her team’s goal line without being tagged. The person whose number was called who did not get the “bacon” should try to tag the other player before they get across the goal line.
6. Once someone is tagged or gets across their goal line, the round is over.

T-Shirt Cooperation

1. Need one extra-large T-shirt
2. Scouts line up in single file. The shirt is given to the first Scout in line
3. On the “go” signal, the Scout puts on the shirt and then faces the next Scout in line and holds hands with him/her.
4. The other Scouts work the shirt from one Scout to the next so the second Scout is wearing it.
5. The Scout then turns and holds hands with the next Scout, and so on.

Two Truths and a Lie

1. Go around the group and everyone has to say two true statements about themselves and one false.
2. The rest of the group has to guess which one is false.

Use the Force

1. Each player gets a “light saber” (pool noodle) and a balloon.
2. Explain that they must use the force to keep their balloons on the pool noodles. Once the game starts, they cannot touch the balloons with hands, feet, etc.
3. They all place their balloons on their pool noodles and try to keep them on there for as long as possible.
4. If their balloon touches the ground they are out.
5. The last player to keep their balloon up wins the round.

Cool Games!

Waitress Relay

1. Need two plastic trays and lots of plastic containers.
2. Divide into two teams
3. Run from the start line with your tray (on one hand or in two hands or above your head or however you ask them to hold the tray).
4. At the turnaround there is a table with plastic containers – say 10 for each team.
5. They pick up a container, place it on the tray and run back. If containers fall, they must stop and reload the tray.
6. The first team back with all the containers wins

Walk to the End of the Room in One Minute

1. Scouts start in a line and have to get to the other side in exactly one minute
2. Their hands are kept behind their back so they cannot look at the time
3. Adults are not allowed to help!
4. When the one minute has come to an end, the leader will announce it
5. Who came the closest?

Water Balloon Toss

- Water balloon toss – fun for ALL ages!



Cool Games!

Wet Noodle

- Tape a cup full of water to the top of a pool noodle
- Tape a “hold here” on the noodle
- Divide the Scouts into two equal lines
- Each team races to pass it up and down the line without spilling the water



Zen Counting

1. Tell everyone to close their eyes
2. The goal is to count to 30
3. One person at a time says a number
4. You start over if two people say the number at the same time

Zip Zap Zop

1. Stand in a circle, first person points their hands and says “zip”
2. That person points at somebody else says “zap”
3. And the third person says “zop”
4. Variations:
 - a. Increase the speed
 - b. Look one way and point another way